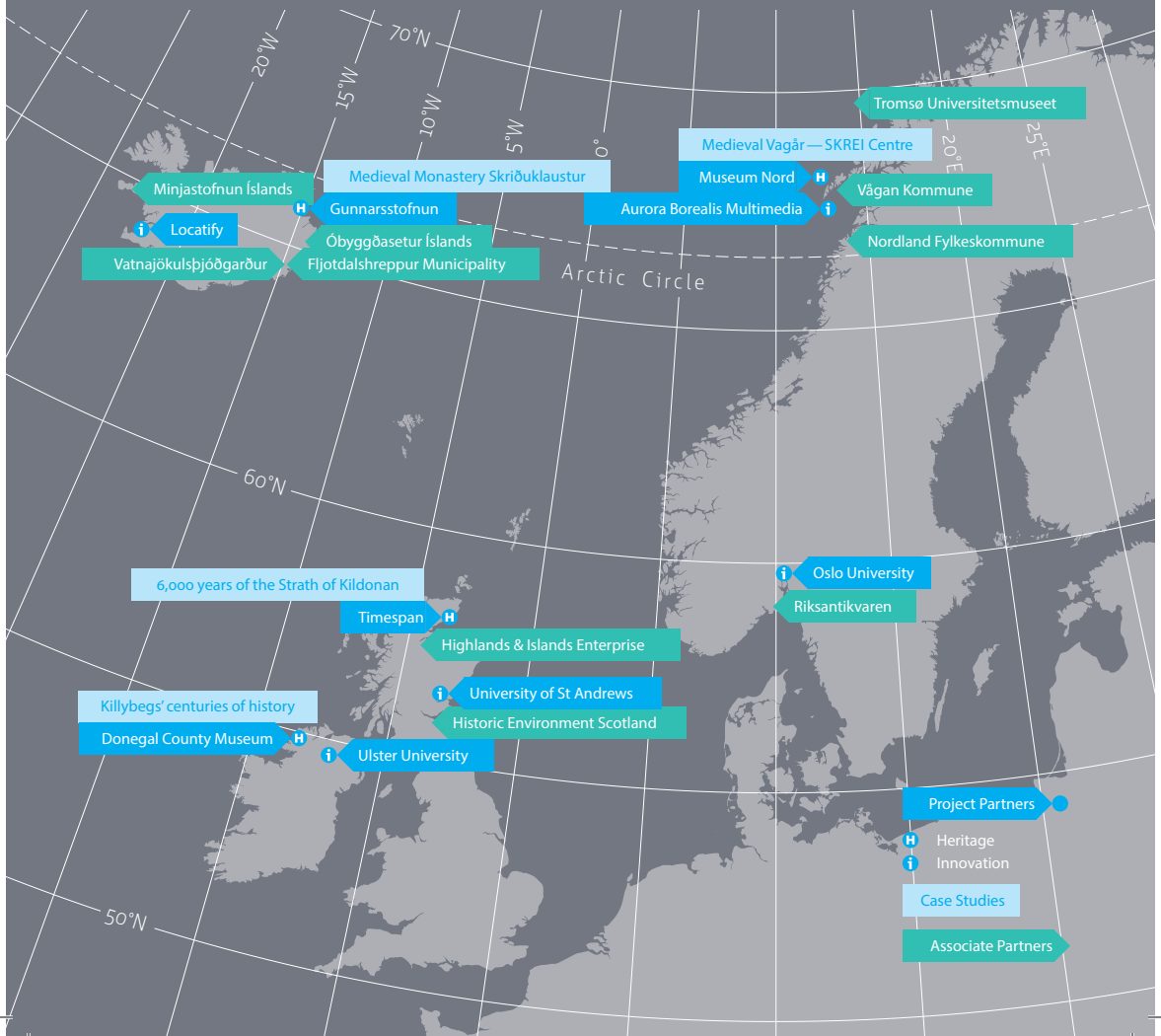


Connected Culture & Natural Heritage  
in the Northern Environment

# CINE 2017 – 2020

## See into the past



## The project

CINE aims to transform people's experiences of outdoor heritage sites through technology, building on the idea of 'museums without walls'. New digital interfaces such as augmented reality, virtual world technology, and easy to use apps will bring the past alive, and help to imagine the future.

We will develop content management toolkits — enabling curators, archivists, historians and anyone who wants to create innovative heritage project to create unique on-site and off-site customer experiences in specific locations.

More broadly CINE will explore the social, economic and political role of heritage within our remote communities and develop best practice to shape relevant environmental policies.

## Project ID #87

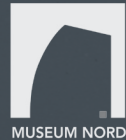
Priority Axis 4:  
**Natural & Cultural Heritage**

Project Duration:  
**36 months**

Total Budget:  
**€1-999-709**

## Contact

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## Outcomes

Protect, develop & promote  
the natural and cultural heritage

Improve accessibility of  
valuable heritage information

Strengthen identities of remote areas  
by knowledge transfer

## Our Digital Technologies



Photosphere



Virtual  
World



Heritage  
Data



Open  
Source



Oculus



Wearable  
Technology



Augmented  
Reality



Drones



Beacon  
Tech



Northern Periphery and  
Arctic Programme  
2014–2020



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